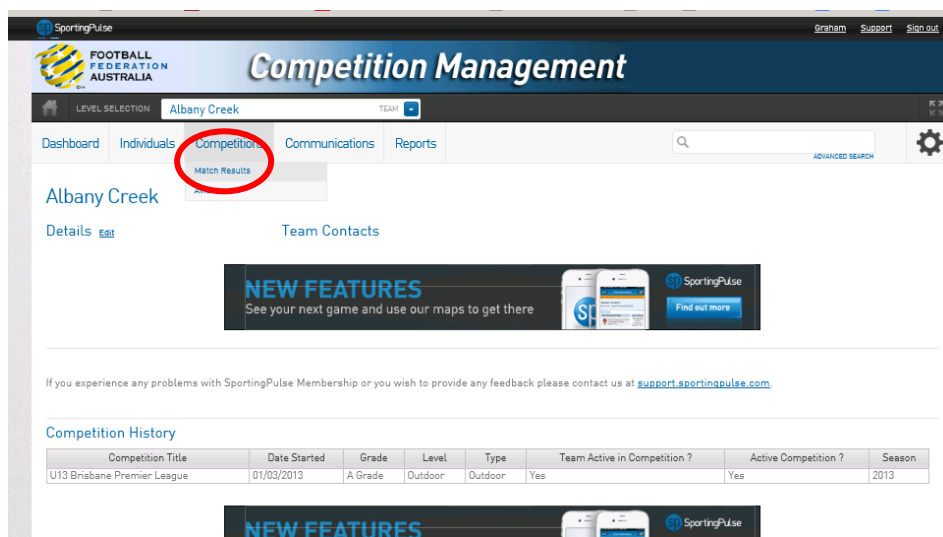


- To be able to select teams and enter results a clubs Coach / Manager must first have a SportingPulse Passport and have been granted access to that team by the clubs SportingPulse Administrator.

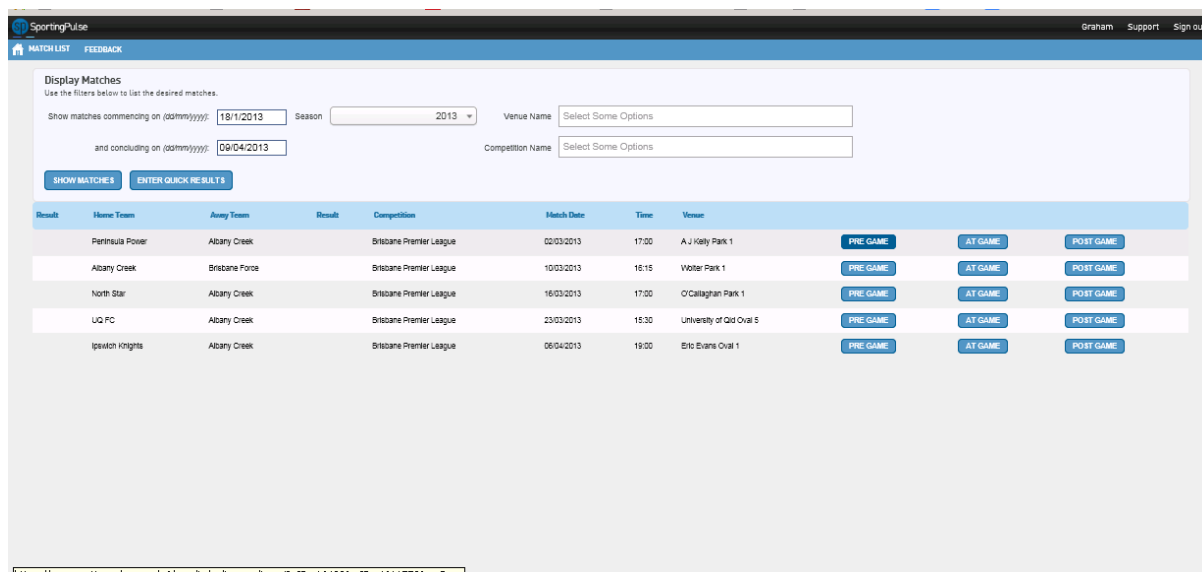
Selecting Teams

The process for selecting teams is:

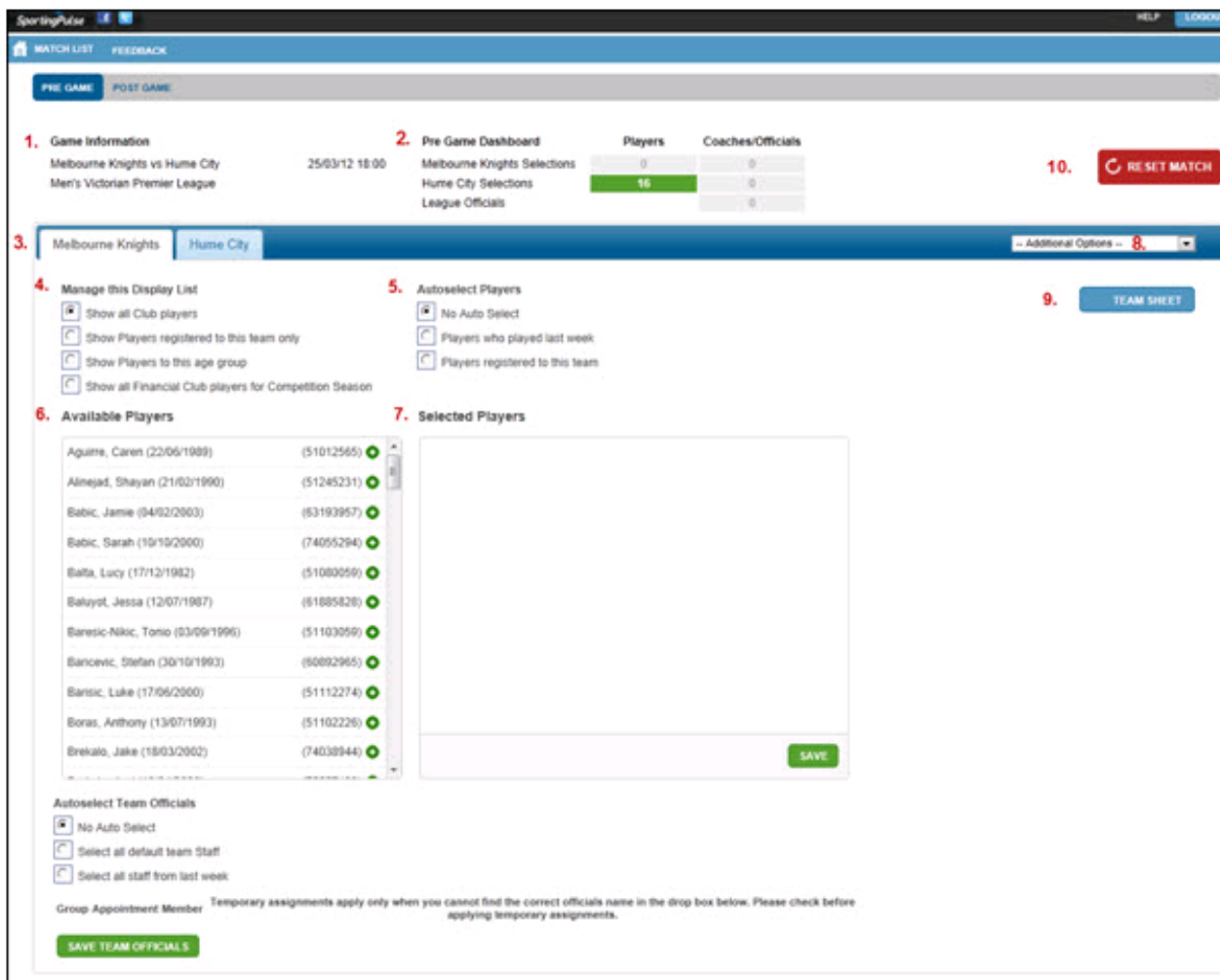
- Coach / Manager Logs into SportingPulse via <https://passport.sportingpulse.com/login>.
- Click on the **Competitions / Match Results** Menu



- Enter the date range of the games you are interested in and set the season to 2013
- Click on **Show Matches** button
- From the list of games click the **Pre Game** Button for the match you are selecting the team for



6. The Pre-Game Screen (shown below) houses all the pre-game administration including team selections, assigning team officials and accessing team sheets.



The screenshot shows the SportingPulse Pre-Game Screen. The interface includes a top navigation bar with 'MATCH LIST' and 'FEEDBACK' tabs. Below this, there are two main sections: 'PRE GAME' and 'POST GAME'. The 'PRE GAME' section is active and contains several numbered callouts (1-10) pointing to specific features:

- 1. Game Information:** Displays the match details, including 'Melbourne Knights vs Hume City' and 'Men's Victorian Premier League'.
- 2. Pre-Game Dashboard:** Shows a table with 'Players' and 'Coaches/Officials' counts. The 'Players' count is 16.
- 3. Team Selection:** A dropdown menu showing 'Melbourne Knights' and 'Hume City'.
- 4. Manage this Display List:** A section with checkboxes for 'Show all Club players', 'Show Players registered to this team only', 'Show Players to this age group', and 'Show all Financial Club players for Competition Season'.
- 5. Autoselect Players:** A section with checkboxes for 'No Auto Select', 'Players who played last week', and 'Players registered to this team'.
- 6. Available Players:** A list of players with their names, dates of birth, and IDs. A green '+' button is next to each player's name.
- 7. Selected Players:** A section for selecting players, with a 'SAVE' button at the bottom.
- 8. Additional Options:** A dropdown menu for additional options.
- 9. TEAM SHEET:** A button to access the team sheet.
- 10. RESET MATCH:** A red button to reset the match.

At the bottom of the screen, there is a section for 'Autoselect Team Officials' with checkboxes for 'No Auto Select', 'Select all default team Staff', and 'Select all staff from last week'. A 'SAVE TEAM OFFICIALS' button is also present.

7. Check that you have selected the correct match by checking the **Game Information** (1).
8. Choose the option you require under the **Autoselect Players** menu to display the players you have to select from for **Players who played last week**(the team you selected the previous week) or **players registered to the team** (All players who have played for this team in the current season).
9. If you want to add players to the list displayed under the Selected Players window
 - a. Select whether you want to display **All Club Players**, only players who have previously played for this team (**Players registered to this team only**), or all players that are in the same age group as this team (**Players to this age group**) from the **Manage this Display List** options. This will reduce or increase the number of **Available Players** you have to select from for your team. Please note that the '**All Financial club players**' option is no different to the All club players option as only financial players are brought over from MyFootballClub.
 - b. Click on the + button to add players to the list.

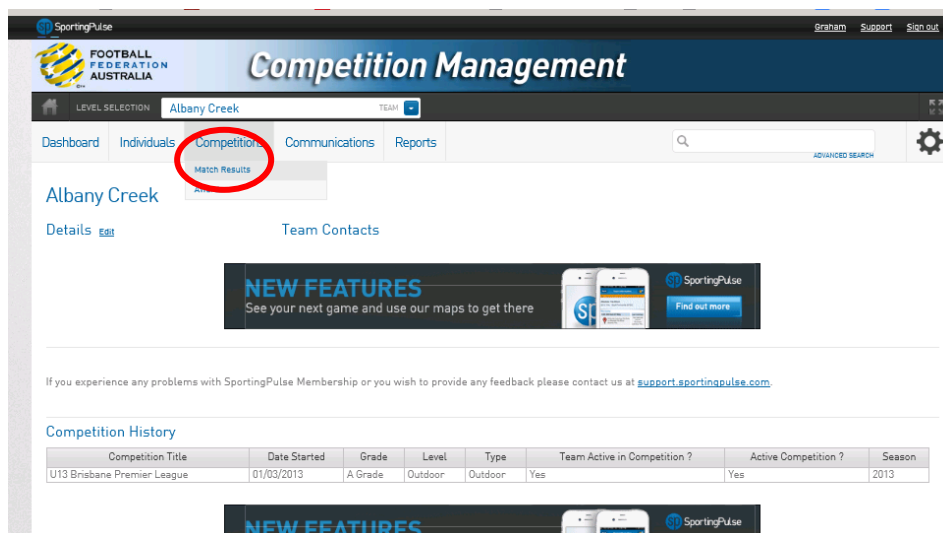
10. If you want to remove a player from the Selected Players list, click the – button next to their name.
11. When you have completed your team click the **Save** Button

Note: to start again you can use the **Reset Match** button to clear ALL data currently entered in for the match.

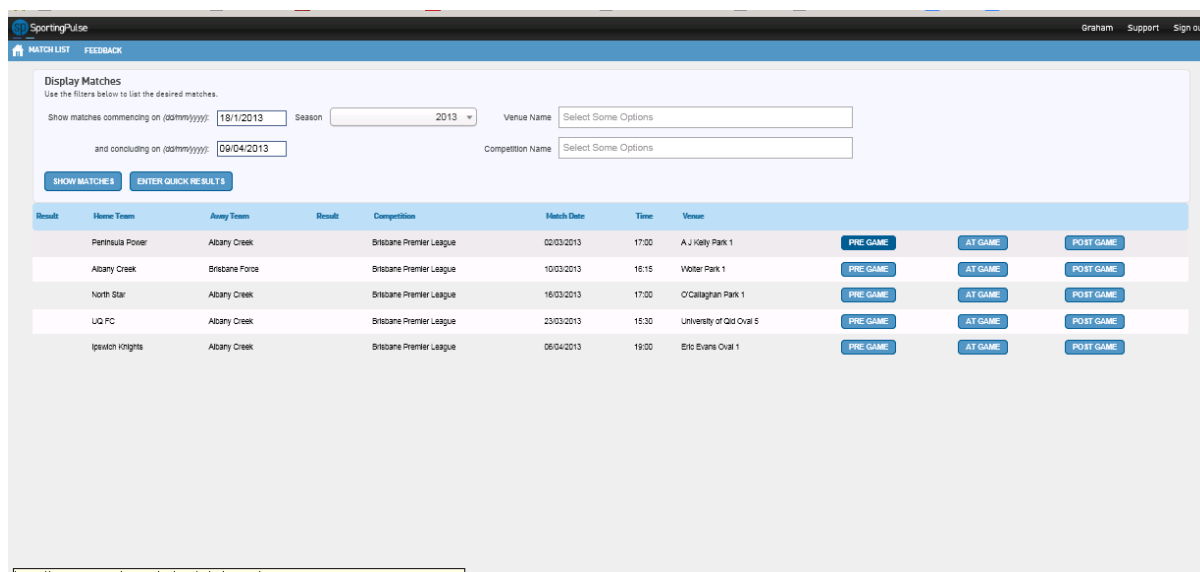
Results Entry

The process for selecting teams is:

1. Coach / Manager Logs into SportingPulse via <https://passport.sportingpulse.com/login>.
2. Click on the **Competitions / Match Results** Menu



3. Enter the date range of the games you are interested in and set the season to 2013
4. Click on **Show Matches** button
5. From the list of games click the **Post Game** Button for the match you are selecting the team for

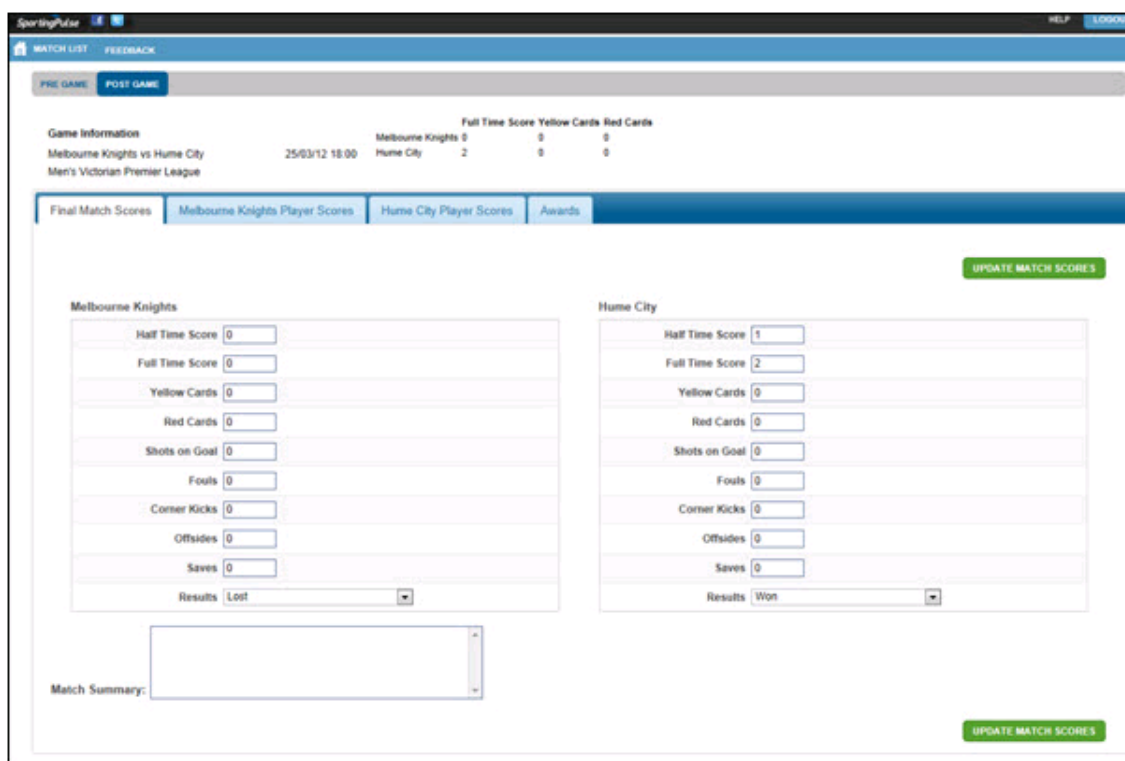


Display Matches
Use the filters below to list the desired matches.

Show matches commencing on (dd/mm/yyyy): Season: Venue Name:
and concluding on (dd/mm/yyyy): Competition Name:

Result	Home Team	Away Team	Competition	Match Date	Time	Venue			
	Perth Glory	Albany Creek	Brisbane Premier League	02/03/2013	17:00	A J Kelly Park 1	<input type="button" value="PRE GAME"/>	<input type="button" value="AT GAME"/>	<input type="button" value="POST GAME"/>
	Albany Creek	Brisbane Force	Brisbane Premier League	10/03/2013	16:15	Wolter Park 1	<input type="button" value="PRE GAME"/>	<input type="button" value="AT GAME"/>	<input type="button" value="POST GAME"/>
	North Star	Albany Creek	Brisbane Premier League	16/03/2013	17:00	O'Callaghan Park 1	<input type="button" value="PRE GAME"/>	<input type="button" value="AT GAME"/>	<input type="button" value="POST GAME"/>
	UQ FC	Albany Creek	Brisbane Premier League	23/03/2013	15:30	University of Qld Oval 5	<input type="button" value="PRE GAME"/>	<input type="button" value="AT GAME"/>	<input type="button" value="POST GAME"/>
	Ipswich Knights	Albany Creek	Brisbane Premier League	06/04/2013	19:00	Bto Evans Oval 1	<input type="button" value="PRE GAME"/>	<input type="button" value="AT GAME"/>	<input type="button" value="POST GAME"/>

- The Post-Game Screen (shown below) houses all the post-game administration including team statistics, results entry and individual player statistics.



Game Information
Melbourne Knights vs Hume City
Men's Victorian Premier League

25/03/12 18:00

Full Time Score Yellow Cards Red Cards
Melbourne Knights 0 0 0
Hume City 2 0 0

Final Match Scores Melbourne Knights Player Scores Hume City Player Scores Awards

Melbourne Knights

Half Time Score
Full Time Score
Yellow Cards
Red Cards
Shots on Goal
Fouls
Corner Kicks
Offsides
Saves
Results:

Hume City

Half Time Score
Full Time Score
Yellow Cards
Red Cards
Shots on Goal
Fouls
Corner Kicks
Offsides
Saves
Results:

Match Summary:

- Click on the **Final Match Scores** tab
- Enter all required team match data
- Click the **Update Match Scores** button.

10. Click on the **Player Scores** Tab
11. Enter all required match information for specific players
12. Click the **Update** button.
13. If your team is using the Awards function
 - a. Click on the **Awards** tab.
 - b. Enter all required Awards information.
 - c. Click the **Update** button.